Personal, Social and Emotional Development				
		Self - Regulation	Managing Self	Building Relationships
Gems	Intended Knowledge	<ul> <li>Find ways to calm themselves, through being calmed and comforted by their key person</li> <li>Establish their sense of self.</li> <li>Find ways of managing transitions, for example from their parent to their key person.</li> <li>Feel strong enough to express a range of emotions.</li> <li>Be increasingly able to talk about and manage their emotions</li> <li>Safely explore emotions beyond their normal range through play and stories.</li> <li>Are talking about their feelings in more elaborated ways: "I'm sad because" or "I love it when".</li> <li>Begin to show 'effortful control'. For example, waiting for a turn and resisting the strong impulse to grab what they want or push their way to the front.</li> </ul>	Express preferences and decisions.     Play with increasing confidence on their own and with other children.     Feel confident when taken out around the local neighbourhood, and enjoy exploring new places with their key person.     Grow in independence, rejecting help ("me do it"). Sometimes this leads to feelings of frustration and tantrums.	Engage with others through gestures, gaze and talk.     Use that engagement to achieve a goal. For example, gesture towards their cup to say they want a drink.     Develop friendships with other children
	Intended Activities	All children to be allocated a key adult All children to receive a home visit prior to them starting All children to take part in stay and play sessions Adults to use phrases like I can see you are upset, worried, etc. Transitional objects to be used if needed Personalised transition plans to be put in place if needed Adults to model talking about their feelings e.g. I am feeling sad today because On home visits find out how children like to be comforted and use this information in school	All children to have access to continuous provision where they are not being regularly stopped  Adults to encourage children to make choices  Adults to encourage children to do things for themselves, praise effort.  Small group visits to different places e.g. garden in main school Encourage children to express their feelings through words like 'sad, upset or angry'	Adults to play with children then encourage children to play with another child Adults to model turn taking Adults to model and support sharing Turn taking games Verve Intensive interaction
Nursery	Intended Knowledge	Develop their sense of responsibility and membership of a community. Show more confidence in new social situations. Talk with others to solve conflicts. Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'. Develop appropriate ways of being assertive.	Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen, or one which is suggested to them. Help to find solutions to conflicts and rivalries. For example, accepting that not everyone can be Spider-Man in the game, and suggesting other ideas. Increasingly follow rules, understanding why they are important.	Become more outgoing with unfamiliar people, in the safe context of their setting. Play with one or more other children, extending and elaborating play ideas. Notice and ask questions about differences, such as skin colour, types of hair, gender, special needs and disabilities, and so on.
	Intended Activities	Adults to use phrases like I can see you are upset, worried, etc. Adults to model resolving conflict Turn taking games Support with sharing Adults to help children co regulate if needed Adults to suggest how children can resolve an issue e.g. I know you want a turn on the bike let's use a timer to make it fair. Quiet area outside nursery and book corner available if children need a quieter area to regulate Use stories to talk about feelings and emotions Use daily visual time table to limit any anxiety about what is happening next Provide children with appropriate tasks e.g. milk/book/friend/watering plant monitors daily	High quality continuous provision Use choice boards, parallel timetable, and now and next boards if needed Adults to use the language of the school rules consistently. Adults to use the stop command Adults to explain why we have rules such as always walk in school, always be seated when using scissors Meet and greet Model how to listen to someone and agree a compromise or resolve a conflict	High quality continuous provision Adults to use sustained shared thinking when working with children Verve Intensive interaction Invite visitors in as part of 'people who help us' and talk about the work they do. Provide children with tasks e.g. get resources from the office, reception, main school to develop more confidence in new social situations
Reception	Intended Knowledge	Express their feelings and consider the feelings of others.  Identify and moderate their own feelings socially and emotionally.  Talk about their feelings using words like 'happy', 'sad', 'angry' or 'worried'	See themselves as a valuable individual. Manage their own needs. Follow the school rules, understanding why they are important. Show resilience and perseverance in the face of challenge.	Build constructive and respectful relationships.     Think about the perspectives of others and begin to understand how others might be feeling.
	Intended Activities	Colour Monster story - children taught to identify and name different emotions.  Sweep story – Children taught strategies about how to deal with big emotions.  Circle time - mascot Ted to support children to regulate whenever needed  Visual timetable always displayed and used when doing day and date wall  Social stories used to support children to identify their own feelings and how to express them appropriately whilst being considerate to the feelings of others  Stories  Don't be Sad Sam  Don't get Angry Annie  Hippo is Happy	School rules, rule book and rewards introduced in September Children to be taught why we have the school rules Adults to support children to follow the school rules All staff follow the school behaviour policy consistently Children to be encouraged to be as independent as possible Children's achievements to be celebrated Well-done assembly /certificates Children's qualities to be celebrated. Real life characters used to talk about resilience and challenge e.g. explorers.  Monitors for particular jobs e.g. watering the plant, setting up snack Circle time e.g. likes/dislikes Encourage children to reflect and self-evaluate their own work Adult to model how to solve a problem and that mistakes are important part of learning e.g. I made a mistakes here and now I'm going to do this next time Super Hero learners  Stories  No Hitting Henry Don't play Dirty Gertie Mr Wolf's Pancakes — used to teach 'do it all by yourself' Zog — Children taught about resilience and perseverance. Children set challenges	Verve Intensive interaction Adults to support children in play to take on boards others ideas, to help each other, to share and to be tolerant  Stories Bear learns to share Wait your turn Tilly Smaller confidence groups to support shy children in making relationships Model positive behaviour and highlight good behaviour of children in class, narrating what was kind and considerate about the behaviour